USUBBN- CULTCHN

Fan Generated Reviews for Music & Festivals

Summary



Fan generated music reviews platform geared toward 18-30 year old market Aim to be the main platform for music and live event discovery globally



Work with brands, record labels, artists, festivals, and venues to actively engage audiences



Ticket selling platform for live music events

Market Opportunity What UK

27M + 3.9M = 30.9M

Gig Attendance Festival Attendance Live Music Audience

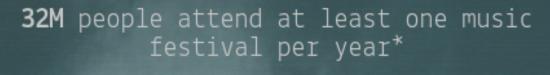
Large and growing market

UK live music audiences up 12% in 2016

Global entertainment revenues expected to rise at a 5% annual rate over the next two years

Sources: UK Music — Wish You Were Here 2016/2017, PwC — Global Entertainment & Media Outlook 2015-19

Market Opportunity US



46% are in the 18-34 age group*

903 miles traveled on average to attend a music festival*

1/3 of attendees attend more than one
 festival per year*

\$207 spent on live music, digital music, and streaming on average per year*

51% of Americans attended a live music event in 2015, up from **44%** in 2014**



Sources: *Nielsen 2015 Audience Insights Report, **Aloompa's 2016 Festival Demand Report

Market Problems

Challenge to engage 18 to 30 year olds by mainstream media

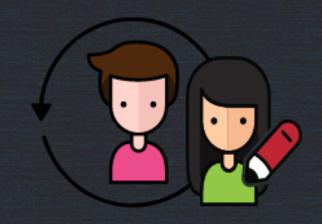




Traditional publishers suffering huge declines in audience size and revenues as they fail to stay relevant

Audiences prefer fan-generated content platforms, such as Yelp and TripAdvisor

Brands turning to user generated content platforms, which allow higher frequency of engagement and superior customer relationships



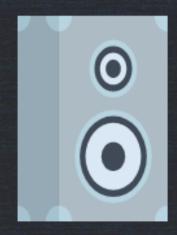
Our Solution



A TripAdvisor style platform for music and festivals

Allows fans to post/read reviews, purchase tickets, and discover music and festivals

Login through Facebook or email



Core Market

18-30 year olds

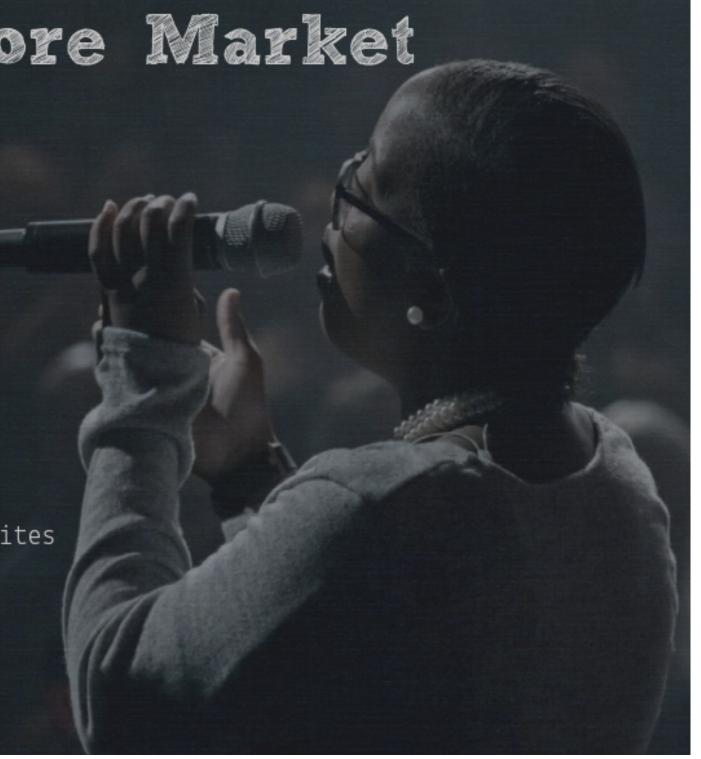
Strong individual identity

Passion for music, tech, travel, and fashion

Enjoys live events, festivals and gigs

Prefers usergenerated content sites

Owns 2+ devices



Why We Are Different

Fan led

Competitors editorially led

CULTCHN

Benefit from the desire of young consumers to participate

CLASH





Earn 10% on all ticket sales

Monetize fan data with B2B CRM tool

Drive advertising revenues from brand sponsors and media agencies

Roadmap

2017 US/UK

Crowdfunding campaign Fully responsive platform Ticketing system

2018 Europe

B2B label, festival, venue CRM tool

2019 Asia & South America

Events Music & merchandise sales

2020 Global

Data revenue Parallel markets (film, theater, sport)

Aim: To become primary platform for fan reviews globally

Revenue Forecast

\$650K \$6.8M

\$29.7M

\$51.5M

\$86.5M

2018

2019

2020

\$29.4M

2021

2022

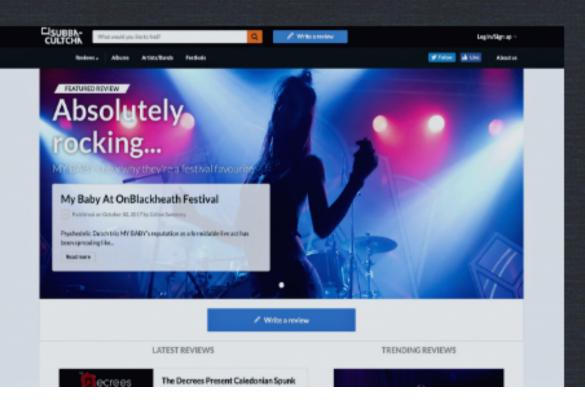
Pre-Tax Profit

\$251K

\$2M

\$20.2M

\$57.2M



Actual

\$40K

2014-15

Pre-Tax Profit

\$0

Revenue Streams

\$650K

\$6.8M

\$29.7M

Advertising Tickets Advertising Tickets Music & Merch Gig Promotion Advertising Tickets Music & Merch Gig Promotion Venue Listings

\$51.5M

Advertising Tickets Music & Merch Gig Promotion Venue Listings Data \$86.5M

Advertising Tickets Music & Merch Gig Promotion Venue Listings Data Parallel Markets

Use of Proceeds



Recruitment

CEO

Head of Marketing

Head of Content

Marketing

Social

Search

Video

Tech Development

Fully responsive site development

Ticketing System

Fan CRM System

Overhead

Office space

Expenses

Team



Mark Jennings CEO

Mark's worked in digital publishing and advertising his whole career. Having worked in the US and UK with the Financial Times to most recently launching the digital portfolio for Last Word Media, he's witnessed the change in digital consumer habits and has pivoted Subba-Cultcha.com's business strategy accordingly. Audience engagement is king... long live audience engagement!



Jess Dawson Head of Content

Jess is a starlet of content creation and delivery. Having been recognized for her work winning national presenting awards, Jess has most recently been part of the BBC Radio 1 team where she's led the charge for creating film projects based around issues affecting young people.



Luke Foresaw Head of Marketing

When it comes to successfully marketing music and technology brands Luke's your guy. Having previously led the European digital advertising on the Apple Music's account at OMD International he's most recently been responsible for Universal NBCs digital marketing at Mediacom in London. Digital marketing and Luke go hand in hand.

Board/Advisors

Tamina Plum

Global Head of Clients Zenith Worldwide

Mark Foster

Chairman MIDiA Research

John Fanning

Advisor Founding Chairman & CEO of Napster



Paul Crick

Music Industry Lead IBM Global Services

Warren Saunders

Country Head: UK & Ireland Sony Mobile

Sam McDonnell

Content Producer Discovery Channel